City Poker – Rules

1 Creating and joining a game

Signing-in

At first, both players (or teams) are asked to enter a name. Please note that it is not possible to change the name later.



After signing-in, the main menu will show up containing four menu items: "Create game", "Join game", "Continue game" and "Quit".



Creating a new game

In order to start a new game, one of the players has to choose "Create game". A list with already set-up game variants appears. These are based on the game fields and configurations created by the game organizer. You have to select one game from the list and press "OK".

The screenshot on the right-hand side shows an example of three game variants to choose from.



Now the player that created the game enters the Gameroom. A similar screen to that on the right-hand side appears on their mobile device.



Joining the game

In order to add another player to the game instance created before the second player has to start the CityPoker app and select the button "Join game" in the main menu. The following screen shows all game instances recently created and waiting for players. (Usually just one game is visible. If there are more game instances to choose from, the



game with the highest number is the one last created and should be chosen in most cases.)

After choosing a game instance from the menu the game starts immediately for both players.

Continue the game

It often happens in the heat of the game that somebody touches the wrong button. So if you are kicked out by such an accident, don't worry – when you re-open the app, the originally grayed out button "Continue game" becomes activated and gives you the opportunity to re-assume the game without any changes.



5 On-site game actions

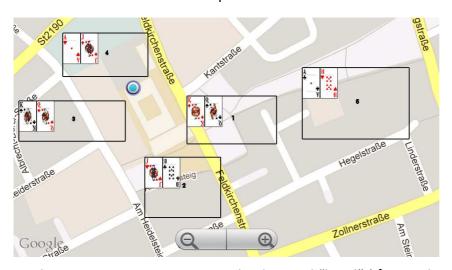
Start playing

When a game has been created and a second player joined in, a welcome message and a map appear on both players' screens. The character symbol on the world map indicates the position of the player.

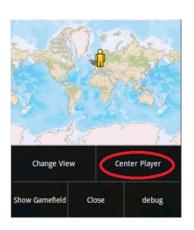
By choosing "Center Player" in the context menu the view zooms in and focuses on your current location. Thus, you may have a closer look at the starting position and the nearby environment.

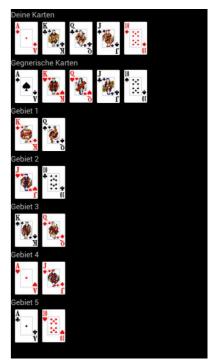
You can pan the map by using one of your fingers. With two-finger gestures you can zoom in and out of the map.

The game board border with the five big locations and the hidden poker cards become visible on the map.



Furthermore you get your personal poker card "hand" (→ Scoreboard).





Now you have to find out, in which cache of the big location the poker cards are hidden and to swap them in a clever way. It's your choice, if you first try to get to know the exact locations of all the cards (so that you can swap later without loosing time by searching) or if you swap your cards immediately.

!Notice: Think carefully! Your opponent may already be on the run. You can't see his/her position on the map, but you can reason about his/her actions by observing the poker cards. As soon as your opponent swaps one of the hidden poker cards, you will see it on your mobile device!

The context menu

The context menu is activated by pressing the "Menu"-Button on the Android device. It features some useful functions for the in-game experience:

- Change view: With this button you can swap the view-style between Satellite and Street
- Center player: The view zooms in and focuses on your current location
- Show Gamefield: The view zooms in and focuses on the hole gamefield
- Scoreboard: On the scoreboard you can see your current poker hand, the current poker hand of your opponent as well as the poker cards hidden in the caches at the moment. As soon as you or your opponent swaps one of the hidden poker cards, you both will see it on the scoreboard.
- Show Question (only visible if you are in one of the specified areas!): Answer the question of the area again to get a hint, where the cards are hidden
- Cache found (only visible if you are in one of the specified areas!): By clicking this button you get to the screen where you can swap the poker cards
- Close
- Debug

Entering a big location and searching for the poker cards

When entering one of the five big locations (rectangles) a question pops up. As explained before, you have to find the cache in which the poker cards are actually hidden by choosing one of the three response options. There is no affirmation, if your given answer and the corresponding cache is the right one. For each cache there is a hint given which shall help you to find the hidden poker cards.

On the back of the real hidden poker cards you can find a pin-number, you will need to swap the poker cards virtually on your mobile device.

! Notice: If you think, you are looking at the wrong place, you can answer the questions again ("Show Question") in order to get the position of another cache at any time and as often you wanted to, provided you are within the one big area.

!Notice: Don't worry if the client doesn't react immediately after you entered the rectangle—sometimes it just takes a few seconds to receive a GPS signal or a network connection. Try to move a bit and wait for a reaction

Swapping poker cards

In order to gain the best possible poker card combination you can swap <u>one</u> poker card of your poker hand with <u>one</u> of the two poker cards, hidden in each location.

1. Swap virtually:

To swap change to the swapping screen ("Cache found") and select the poker card from your poker hand, which you want to leave and the poker card you want to get instead.

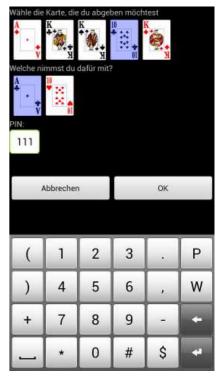
To conclude the exchange you have to enter the right pin-number. This pin-number you can find one the real hidden poker cards in the cache.

!Notice, that your opponent can see, when one of the hidden poker cards have been swapped.

2. Swap in reality:

Swap the poker cards, you have swapped virtually, now in reality.

!Notice: It is really important, that you swap exact the same cards, you have selected virtually. Please leave the remaining two cards exactly there in the cache, where you have found them!



! Notice: In each area you can only swap poker cards once! So think twice which cards and at what time you want to swap!

2 End of the game

Triggering the end

As mentioned before, the game ends after the specified period of time set by the game organizer.

The final screen shows your result.

Now you should go back to the organizer for meeting your component and the debriefing with the whole group.

Enjoy your play!!!